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| **PROJECT CHARTER** | | |
| **Project Name** | ClassQuest | |
| **Date Produced** | October 2, 2025 | |
| **Project Goals** | Our Goals are as follows:   1. We want to produce a platform that makes learning fun and engaging whereby completing school activities feels like an adventure rather than a chore 2. Improving collaboration among students in the classroom is another goal we aim to achieve with our platform 3. Providing a direct communication line between parents and teachers with our platform is an important goal we will be achieving with our platform 4. Providing a viable alternative for past/ existing platforms with added features to improve user experience 5. Data Security ensuring that no breaches occur is an important goal we will achieve with our platform | |
| **Project Objectives** | 1. **User Friendly**: our platform should be intuitive to first time users and easy to navigate. 2. **Reliable**: consistent functions of our platform without crashes and errors are expected of our platform to achieved stated goals 3. **Secure**: to prevent user data from being stolen, our platform should incorporate proper safeguard procedures to ensure user privacy 4. **Responsive**: our platform should load quickly and respond promptly to user inputs, providing a seamless user experience. 5. **Accessible**: our platform should be easily accessible using devices in the classroom, personal devices, browsers, ensuring users can access the platform as required. | |
| **Project Budget** | Financial cost: $ 34,660?  Time cost: 8 months | |
| **Project Sponsor** | University of Regina | |
| **Project Manager** | Dmytro Stepaniuk | |
| **Additional Key Project Stakeholders** | | |
| Brian Nenson, Client  Kelly Chambers, Client  Timothy Maciag, User/ Mentor  Tolani Oke-Steve, Developer  Dmytro Stepaniuk, Developer  Alvin Tolentino, Developer  Teachers, User  Students (grades 5 – 8), User  Parents, User | | |
| **Overall Project Milestones** | | **Dates** |
| Team formation  Idea formation and finalization and UVP analysis  Project Pitches  User and business model analysis  Project management document formulation  Vlog 1 and cultivator pitches | | Week of Sept. 4th  Week of Sept. 11th  Week of Sept. 18th  Week of Sept 25th  Week of Oct. 2nd  Week of Oct. 9th |
| **Overall Project Risks** | | |
| 1. Overloading our backlog which could lead to delays of project activities further down the development process 2. Technical challenges with chosen tech stack form overall team experience could lead to delays with a proper functioning prototype during milestones check. | | |